

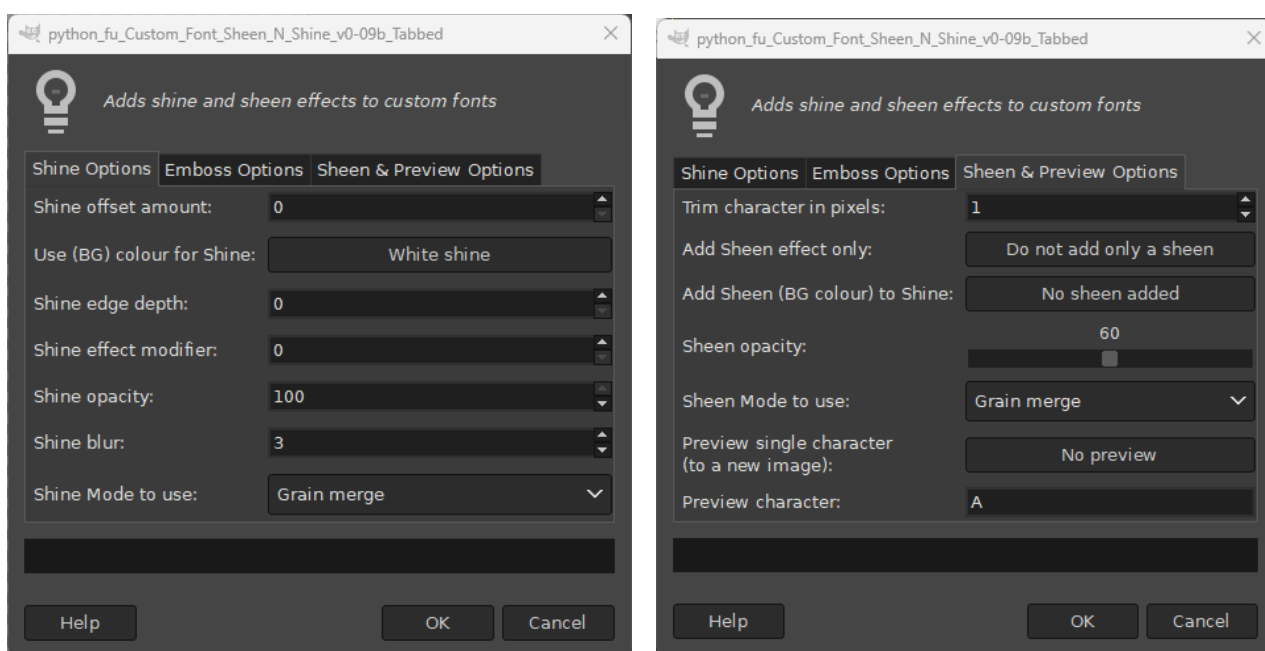
Custom Font Sheen N Shine Version 0.09b Tabbed...

This version uses tabbed dialogs thanks to the work of Arakne in developing gimpui3 and to MareroQ for making it available to me.

Adding a shine effect (a bevel and highlight) to a custom font is a good way to add a lift to the appearance of the characters. This filter builds on the earlier work of Graechan's shine filter.

Once installed to your user plug-ins folder, call the filter from:

Filters>>Custom Fonts>>Decorating Tools>>Custom Font Sheen N Shine Version 0.09b Tabbed...



Open a decorated custom font and use the preview single character option on Tab 3 of the dialog with the default options and click on 'OK'.



Keep the preview option on while you experiment with the various 'shine' options:

1) Shine depth set to 2



2) Shine blur set to 10



3) Use (BG) colour for shine

Lighter shades and/or sympathetic shades work better than contrasting colours to my mind.



There is an option to offset the position of the shine; this is really to be able to nudge the position slightly using small values (otherwise you risk crossing the outer edge of some characters).

4) Shine offset amount set to 4

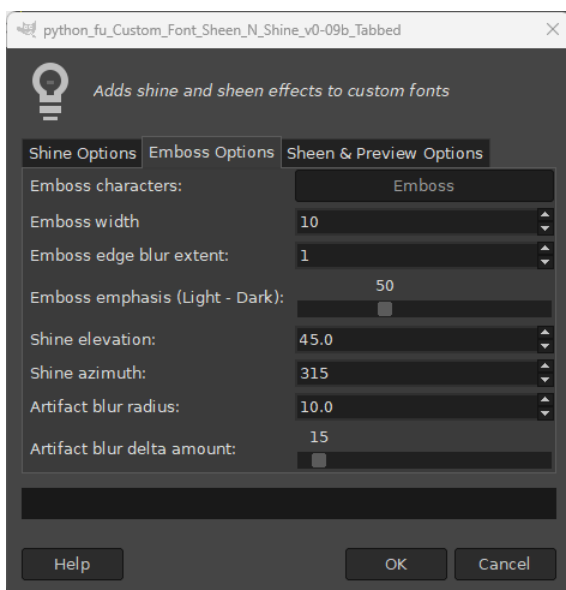


5) Shine effect modifier set to 1

Uses a different style of highlight...



Tab 2 – Emboss Options



Use the azimuth options to alter the direction of the shine and sheen and the light intensity with the elevation option.

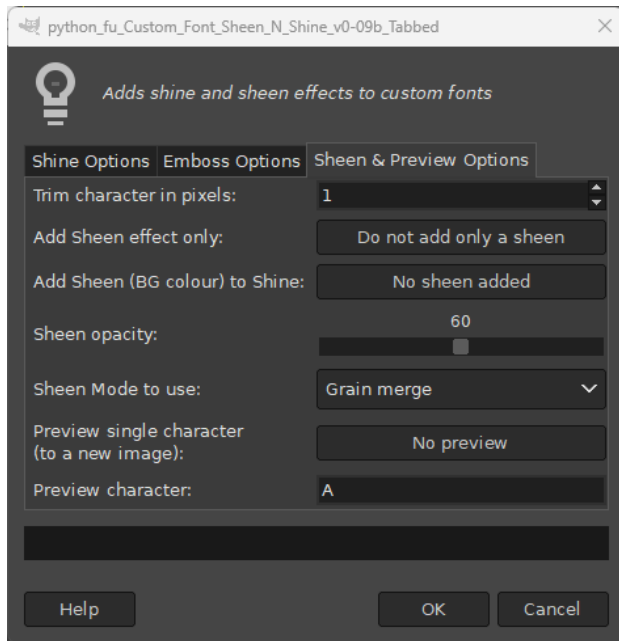
Emboss edge blur extent set to 6



Emboss emphasis set to 150



Sheen Options Tab 3:



The sheen option provides a way of adding a very delicate shading to characters in the chosen background colour.

Sheen added using a red colour at 100% opacity



Sheen added with no shine applied



When you are happy with the effect, turn off the preview and run the filter on the whole set of custom font characters.